



ART CURRICULUM MAP

TERM	Y1	Y2	Y3	Y4	Y5	Y6
Autumn	<p>Spirals Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks</p>	<p>Explore & Draw Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills.</p>	<p>Gestural drawing with charcoal Making loose, gestural drawings with charcoal, and exploring drama and performance.</p>	<p>Storytelling through Drawing Explore how artists create sequenced drawings to share and tell stories. Create accordion books or comic strips to retell poetry or prose through drawing.</p>	<p>Typography & Maps Exploring how we can create typography through drawing and design and use our skills to create personal and highly visual maps</p>	<p>2D Drawing to 3D Making Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome or a graphic design outcome.</p>
Spring	<p><u>Exploring Watercolour</u> Exploring watercolour and discovering we can use accidental marks to help us make art.</p>	<p><u>Exploring the World Through Mono Print</u> Using a simple mono print technique to develop drawing skills, encourage experimentation and ownership.</p>	<p><u>Working with Shape and Colour</u> "Painting with Scissors": Collage and stencil in response to looking at artwork.</p>	<p><u>Exploring Pattern</u> Exploring how we can use colour, line and shape to create patterns, including repeating patterns.</p>	<p><u>Mixed Media Land & City Scapes</u> Explore how artists use a variety of media to capture spirit of the place. design working to a brief.</p>	<p><u>Exploring Identity</u> Discover how artists use layers and juxtaposition to create artwork which explores identity. Make your own layered portrait.</p>
Summer	<p>Making Birds Sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2d to 3d to make a bird. (S1)</p>	<p>Be An Architect Exploring architecture and creating architectural models.</p>	<p>Telling Stories Through Drawing & Making Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film.</p>	<p>Sculpture, Structure, Inventiveness & Determination What can artists learn from nature? (S1)</p>	<p>Set Design Explore creating a model set for theatre or animation inspired by poetry, prose, film or music.</p>	<p>Shadow Puppets Explore how traditional and contemporary artists use cutouts and shadow puppets.</p>

<p>Additional Surface & Colour Unit</p> <p>July Art Day</p>	<p><u>Simple Printmaking</u> Explore simple ways to make a print. Use line, shape, colour and texture to explore pattern, sequencing and symmetry.</p>	<p><u>Expressive Painting</u> Explore how painters sometimes use paint in an expressive and gestural way. Explore colour mixing and experimental mark making to create abstract still life.</p>	<p><u>Cloth, Thread, Paint</u> Explore how artists combine media to create work in response to landscape. Use acrylic and thread to make a painted and stitched piece</p>	<p><u>Exploring Still Life</u> Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired art work.</p>	<p><u>Making Monotypes</u> Combine the monotype process with painting and collage to make visual poetry zines.</p>	<p><u>Activism</u> Explore how artists use their skills to speak on behalf of communities. Make art about things you care about.</p>
---	---	--	--	--	---	---

"Every child is an artist. The problem is how to remain an artist once we grow up" Pablo Picasso